

Gadjo - Autre #13515

compat Mac OS X

07 octobre 2016 19:51 - Daniel Brotsky

Statut:	Fermé	Début:	07 octobre 2016
Priorité:	Normal	Echéance:	
Assigné à:		% réalisé:	0%
Catégorie:		Temps estimé:	0:00 heure
Version cible:		Planning:	
Patch proposed:	Oui		

Description

The Gadjo 0.26 pip setup.py (lines 99-100) invokes a local sass compiler with the command line:

```
sass filename.scss:filename.css
```

but on Mac OS X the "usual" sass compiler from homebrew is called sassc and uses this syntax:

```
sassc filename.scss filename.css
```

I was able to work around this by creating a shell script named sass (attached), but I was wondering if you folks wanted me to contribute either some setup.py and/or doc changes for Mac OS X so others on that platform could avoid this problem.

(I discovered this while trying to get authentic2 running on Mac OS X.)

Révisions associées

Révision 59ac6e68 - 10 octobre 2016 22:52 - Frédéric Péters

setup: add support for sassc sass compiler (#13515)

Historique

#1 - 08 octobre 2016 12:24 - Frédéric Péters

- Fichier 0001-setup-check-for-sass-compiler-using-different-names-.patch ajouté
- Statut changé de Nouveau à En cours
- Patch proposed changé de Non à Oui

Thanks for your report. Here's some patch to look for the sass compiler; once reviewed we can push a new version to pypi.

#2 - 09 octobre 2016 22:32 - Frédéric Péters

- Fichier 0001-setup-add-support-for-sassc-sass-compiler-13515.patch ajouté

But sassc (C program using libsass) is not the same program as sass (original ruby version); this revised patch should work with both but I didn't check the libsass-compiled css files.

#3 - 10 octobre 2016 22:44 - Daniel Brotsky

Sorry to take so long getting back to you. Thanks for the patch; that looks great. I have one suggestion, but first an apology:

I feel like a bit of an idiot for not having just installed the ruby sass compiler when I first had the problem. The reason I didn't was that the error I got was a simple ENOENT with no explanation of what couldn't be found. By the time I had groveled through the setup source to pin it down to a missing sass compiler, all that went through my head was "wait, I have a sass compiler, installed as sassc, why wasn't that found?". I completely forgot that "sass" is the name of the "standard ruby" sass compiler recommended by the Sass project.

So, now that I've apologized for not bringing up the right bug "gadjo setup should err out when no sass compiler found with an explanation that one is needed", let me just say that I think your patch also fixes that bug :) but that the error message could probably be better, something like: "A sass compiler is required but none was found. See sass-lang.com for choices."

By the way, thanks for changing from a : separator to a separate args; that work with both compilers. FWIW, both sass and sassc use sasslib to do the compile, so their output is (in my experience) identical. So I think you are OK accepting either. Thanks for the quick work!

#4 - 10 octobre 2016 22:53 - Frédéric Péters

- Statut changé de *En cours* à *Résolu* (à déployer)

Pushed with your enhanced error message. I'll get it out in a tarball someday this week.

```
commit 59ac6e68b8011766dcb269680ea2eb26c8d87a95
Author: Frédéric Péters <fpeters@entrouvert.com>
Date: Sat Oct 8 12:21:29 2016 +0200
```

```
setup: add support for sassc sass compiler (#13515)
```

#5 - 20 novembre 2016 14:55 - Frédéric Péters

- Statut changé de *Résolu* (à déployer) à *Fermé*

Fichiers

sass.sh	158 octets	07 octobre 2016	Daniel Brotsky
0001-setup-check-for-sass-compiler-using-different-names-.patch	1,73 ko	08 octobre 2016	Frédéric Péters
0001-setup-add-support-for-sassc-sass-compiler-13515.patch	1,84 ko	09 octobre 2016	Frédéric Péters